



# Prairie Dance

VIOLIN I

By Zachary Docter (ASCAP)

Moderato  $\text{♩} = 96$

Musical notation for measures 1-12. Measure 1 contains a 7-measure rest. Measure 8 contains an 8-measure rest. Measures 9-12 feature a 4-measure slur. Dynamics include *p* and *mf*. Performance markings include *V* and *pizz.*

13

Musical notation for measures 13-18. Measures 15-18 feature a 4-measure slur.

Musical notation for measures 19-24. Measure 22 contains an 8-measure rest. Measure 23 features a *mf* dynamic marking.

25

Musical notation for measures 25-30. Measures 26 and 27 feature fingerings -1 and -2. Measure 30 features fingerings -1 and -2. The dynamic marking *f* is present.

Musical notation for measures 31-36. Measure 34 features a *V* marking.

37

Musical notation for measures 37-42. Measure 38 features a *V* marking. Measures 38-42 feature a 4-measure slur. The dynamic marking *mf* is present.

45

53

*pizz.*

Musical notation for measures 43-55. Measures 45-52 contain an 8-measure rest. Measure 53 features a *pizz.* marking.

50806

© 2024 BELWIN-MILLS PUBLISHING CORP. (ASCAP),  
a division of ALFRED MUSIC  
All Rights Reserved including Public Performance

Interact in  
MakeMusic  
Cloud™



VIOLIN I - 2

61 arco *f* 4

62 V

69 -1 -2 4

72 4 0 4

77 -1 -2 4

81 4 1. 2.

86 V 4 *mf* 2

94 *p* 3 V *ff*

Detailed description: This is a page of a violin score for Violin I - 2, containing measures 56 through 101. The music is written on a single staff in treble clef. It features various musical notations including rests, eighth notes, quarter notes, and sixteenth notes, often beamed together. Dynamic markings include *f* (forte), *mf* (mezzo-forte), and *p* (piano). Performance instructions such as *arco* and *V* (vibrato) are present. Fingering numbers (1-4) and bowing marks (indicated by small squares) are used throughout. Measure numbers are printed below the staff. A repeat sign with first and second endings is used in measures 84 and 85. The page concludes with a double bar line in measure 101.

50806